

Abstract

Title: Underwather games with scuba apparatus

Objectives: The main objective of this thesis is to analyze some of the currently known games for their application and using with breathing apparatus and depth evaluation of their practical use.

Methods: In this work was used the method of testing and the method of Experiment vs. Error. Each game has been specifically tested and adapted to the water. Issue which is related to these games and their preparation has been described in the practical part.

Results: After the testing we've found that each game, with minor modification, can be applied in the water. In most cases is necessary to use the special tools and minor modification of the rules.

Keywords: Scuba diving, underwather games, decompression, diving safety